

# Type theory and its homotopy-theoretical aspects

It is time to earn the right to be an LMF1 course!

This section of the course has three lectures.

- Lecture A is about the syntax of type theory, with a particular emphasis on Martin-Löf induction principles, culminating with the identity type weak factorisation system
  - Lecture B will be about the (pre-HOTT days) categorical interpretation of type theory, with a particular emphasis on coherence issues.
  - Lecture C will be an introduction to the homotopical aspects of type theory: univalence, levels, higher inductive types, and, time permitting, a glimpse at the weak higher groupoid structure of identity types.
- It is still a matter of research to have satisfactory material for a future Lecture D about the categorical interpretation of Homotopy type theory (IMHO, and also by insufficient awareness of recent works!)

# Lecture A Martin-Löf type theory

## What is type theory?

The origin is the work on solving the **paradoxes** in the foundations of mathematics (beginning of the twentieth century):

$\{a \mid a \notin a\}$  TYPE information missing!

leads to contradictions! Indeed let  $b$  be this set, and suppose.  $b \in b$ . Then by definition of  $b$ ,  $b \notin b$ : contradiction!

Russell invented type theory to put discipline in this jungle. One can only form sets of the form  $\{a \in A \mid \text{some property holds}\}$ . Here  $A$  is a type.

The modern forms of type theory start with **Church** ( $\lambda$ -calculus), until its present form known as **Martin-Löf** dependent type theory (1970's), for which we provide an introduction in this course.

part of the

Dependent type theory has received a new impetus in the late 2000's under the influence of Fields medallist **Voevodsky**, who found an interpretation of types as spaces. This has led to Homotopy type theory, which we shall also discuss in this course.

## Some simple types known to the programmers

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`nat` is a type, and  $3 : \text{nat}$  is an element of that type.

$\text{nat} \times \text{nat}$  is a type, and  $(3, 4)$  is an element of this type.

$\text{nat} \rightarrow \text{nat}$  is a type and the function mapping  $x$  to  $2x$  is an element of this type. We use the notations

$$\begin{aligned} x &\mapsto 2x && (\text{standard in mathematical texts}) \\ \lambda x.(2 \times x) && (\lambda\text{-calculus}) \end{aligned}$$

A function can be applied to an argument:  $(\lambda x.(2 \times x)) 7 \equiv 14$

More slowly, we have

$$(\lambda x.(2 \times x)) 7 \equiv 2 \times 7$$

and the rest is primary school mathematics!

## $\lambda$ -calculus

The  $\lambda$ -calculus forms the core of functional programming languages like OCaml and Haskell:

$$M ::= x \mid \lambda x. M \mid MM$$

Definitional equality (oriented as reduction):

$$(\lambda x. M)N \rightarrow M[x \leftarrow N]$$

Warning: renaming of bound variables may be needed! Consider  $M = \lambda x. \lambda y. x + y$ . Then the intended conversion/value of  $M y x$  is  $y + x$ . But blind application of the conversion gives

$$My \rightarrow \lambda y. y + y \quad \text{and hence } (My)x \rightarrow (\lambda y. y + y)x \rightarrow x + x$$

The capture of the red occurrence of  $y$  should be avoided. The correct reduction is ( $\alpha$ -conversion):

$$(My)x \rightarrow (\lambda z. y + z)x \rightarrow y + x$$

# The wildness of untyped $\lambda$ -calculus

In  $\lambda$ -calculus too, strange things happen! Consider

$$\Delta = \lambda x. xx$$

(self-application is permitted!). Then we have  $\Delta\Delta \rightarrow \Delta\Delta$ ! Slowly:

$$\Delta\Delta \equiv (\lambda x. xx)\Delta \rightarrow \Delta\Delta$$

Hence computations may not terminate, or may not even produce some interesting infinite value....

To solve this problem, Church has introduced typed  $\lambda$ -calculi. For example, to type  $xx$ , we need to give a type  $A \rightarrow B$  to  $x$  and a type  $A$  to  $x$ . In typed  $\lambda$ -calculi, all reductions **terminate**!

$\Delta$  can be typed in the polymorphic  $\lambda$ -calculus

(e.g.  $\Delta : (\forall A. A \rightarrow A) \rightarrow \text{Nat} \rightarrow \text{Nat}$ )

$\Delta\Delta$  cannot be "decently" typed!

**PARADOXES , NON TERMINATION**

**Même COMBAT !**

# Examples of dependent types

The type  $\text{Fin}(n)$  (defined p. 22) is the type of finite sets of cardinal  $n$ . For example,

$$\text{Can}(n) := \{0_n, \dots, (n-1)_n\} \quad \begin{matrix} \text{"in"} \\ \text{(see p. 22 for the meaning} \\ \text{of "in")} \end{matrix}$$

and we can define the map  $\text{max} := n \mapsto n_{n+1}$ . We have

$$\text{max} : \prod_{n:\mathbb{N}} \text{Can}(n+1)$$

We also have the type  $\sum_{n:\mathbb{N}} \text{Can}(n+1)$ , whose elements are pairs of a number  $n$  and an element of  $\text{Fin}(n+1)$ . For example:

$$(4, 2_5) : \sum_{n:\mathbb{N}} \text{Can}(n+1)$$

Think of

$$F : C \rightarrow \text{Set} \quad \text{el } F \quad (x, a) \quad \begin{matrix} \uparrow & \uparrow \\ C & F_x \end{matrix}$$

$$\lesssim_{x:C} F_x$$

# The identity type

The most important example of dependent type in Martin-Löf type theory is the identity type. If  $x : A$  and  $y : A$ , then

$\text{Id}_A(x, y)$ , also written  $x =_A y$ , is a type

When  $x = y$ , there is a term (constructor) of this type:

i.e.  $\underline{y} \simeq x$

$\text{refl}_x : x =_A x$

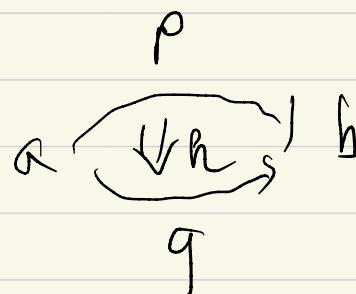
When  $x =_A y$  is inhabited (i.e., there exists  $p : x =_A y$ ), we say that  $x$  and  $y$  are **propositionally equal**.

The identity type is best interpreted in the homotopy interpretation of type theory:

- Types are **spaces**
- $a : A$  is a **point** in space  $A$
- $p : a =_A b$  is a **path** from  $a$  to  $b$
- $h : p =_{a=_A b} q$  is a “path”, or **homotopy** between the paths  $p$  and  $q$

More on identity types

- at the end of this lecture
- in lecture C



# The judgments of type theory

The main judgment is  $a : A$ .

A type  $A$  is itself an element of a very large type, called  $U = U_0$  for the universe. But  $U$  is also an element of an even larger type  $U_1$ , etc., so there is a hierarchy of universes. (Setting  $U : U$  would lead back to paradoxes!) Actually, judgments are in context, like for example  $x : \mathbb{N} \vdash (2 \times x) : \mathbb{N}$ .

A [context](#) is a list of type declarations. In the setting of dependent types, *the order of these declarations matters*, as types may depend on the previously declared variables, for example,  $x : \mathbb{N}, y : \text{Fin}(x) \text{ ctx}$  (meaning that it is a valid context), while  $y : \text{Fin}(x), x : \mathbb{N}$  does not make sense.

Contexts are extended via the following rule:

$$\frac{}{\Gamma, x : A \text{ ctx}}$$

Finally, definitional (or **judgmental**) equality is also typed:  $\Gamma \vdash a \equiv b : A$

In summary, three judgments:  $\Gamma \text{ ctx}$      $\Gamma \vdash a : A$      $\Gamma \vdash a \equiv b : A$

We often omit  $\Gamma$  (or rather its “dummy” part that is not relevant for the discussion), and we write  $a : A$  for  $\vdash a : A$ .

One can also add another judgment  $\Gamma \vdash \vartheta : \Delta$

empty list      ]      ← empty construct  
 $\vdash [] : \emptyset$

Substitution =  
let of terms

$\Gamma \vdash p : A \quad \Delta \vdash A \quad \Gamma \vdash a : A[\alpha]$

$$\Gamma \vdash \underbrace{(x \in a)}_{\alpha} \cdot P : A, x : A$$

## Some typing rules and a remark

$$\frac{\Gamma \vdash a : A \quad \Gamma \vdash A \equiv B : U}{\Gamma \vdash a : B}$$

$$\frac{(i < j)}{U_i : U_j} \quad \frac{A : U_i}{A : U_{i+1}}$$

A non-example: there is no type family  $\lambda n. U_n$ , because

- there is no universe large enough to be its codomain,
- we do not identify the indices  $n$  with the natural numbers of type theory.

In presence of dependent types,  
definitional equality contaminates types!

$$\text{Fm}(4) \equiv \text{Fm}(\lambda x. x) 4$$

# Families of types

$\underline{\text{Can}}(n)$  is a family of types, over  $\mathbb{N}$ . More precisely, we have

$$n : \mathbb{N} \vdash \underline{\text{Can}}(n) : U$$

We can also write

$$\underline{\text{Can}} : \mathbb{N} \rightarrow U$$

Successive dependencies: if  $A : U$  and  $B : A \rightarrow U$ , the type of a family  $C$  depending on  $A$  and  $B$  is

$$C : \prod_{x:A}(B(x) \rightarrow U) \quad (\alpha (\leq_{\mathbb{N}:A} B_x) \rightarrow U)$$

We have:

$$x : A, y : Bx \vdash Cxy : U \quad \text{and hence } x : A, y : Bx, z : Cxy \text{ ctx}$$

also written  $\begin{cases} B(x) \\ C(x,y) \end{cases}$   $\rightarrow$  a special case of  
 $\prod_{A:U} \dots$  = polymorphic type

Application vs substitution:  $\underline{\text{Can}}(n)$  is in fact an informal notation: what we define p.22 is in fact  $n : \mathbb{N} \vdash \underline{\text{Can}} : U$ , and hence  $\underline{\text{Can}} = \lambda n. \underline{\text{Can}}$

and, say,  $\underline{\text{Can}}(3)$  is in fact  $\underline{\text{Can}}[n \leftarrow 3]$

For this reason one often writes  $\underline{\text{Can}}(n)$  for  $\underline{\text{Can}}[n \leftarrow 3]$ .

# Curry-Howard

We can also interpret types as propositions, and terms as proofs (but the homotopy type theory perspective says that not all types are propositions).

- One can read  $A \times B$  as  $A \wedge B$ , since in order to prove  $A \wedge B$  we need a pair  $(p, q)$  where  $p$  is a proof of  $A$  and  $q$  is a proof of  $B$ .
- One can read  $A \rightarrow B$  as  $A \Rightarrow B$ , since proving  $A \Rightarrow B$  amounts to proving  $B$  under assumption  $A$ : compare with

$$\frac{\Gamma, x : A \vdash p : B}{\Gamma \vdash \lambda x.p : A \rightarrow B}$$

- One can read  $A + B$  as  $A \vee B$ , since in order to prove  $A \vee B$  we need a proof of  $A$  or a proof of  $B$ .
- One can read the identity type as the equality predicate.
- One can read  $\Pi$  and  $\Sigma$  as universal and existential quantification, respectively.

q.  $\neg XA + A \rightarrow$

Programs/type

Curry  
Howard

Proofs/formulas

semantics

Lisp Howard

Cartesian  
closed  
categories

# The swap function

Let

- $A : U, B : U, C : A \rightarrow B \rightarrow U,$
- $h : \prod_{x:A} \prod_{y:B} Cxy$

We want

$$\text{swap } ABCh$$

to swap the arguments of  $h$  (which is possible, because neither  $B$  depends on  $A$  nor  $A$  depends on  $B$ ).

We set

$$\begin{aligned}\text{swap} &:= \lambda A \lambda B \lambda C \lambda h \lambda y \lambda x. hxy : \\ \prod_{A:U} \prod_{B:U} \prod_{C:A \rightarrow B \rightarrow U} ((\prod_{x:A} \prod_{y:B} Cxy) &\rightarrow (\prod_{y:B} \prod_{x:A} Cxy))\end{aligned}$$

This is an example of a parametric polymorphic function.

**Exercise 1:** Let  $A : U$  and  $B : U$ . Construct a term (a de Morgan law!) of type

$$((A + B) \rightarrow 0) \rightarrow (A \rightarrow 0) \times (B \rightarrow 0)$$

**Exercise 2:** Let  $A : U, P : A \rightarrow U$  and  $Q : A \rightarrow U$ . Construct a term of type

$$((\prod_{x:A} (Px \times Qx)) \rightarrow ((\prod_{x:A} Px) \times (\prod_{x:A} Qx)))$$

# The general pattern for types

- Formation rules for the new type
- Introduction rules for the new type, featuring the new constructors:

CONSTRUCTION

$\lambda x.a$     $(a, b)$     $\text{inl}(a)$     $\text{inr}(a)$     $0_2$     $1_2$     $\text{refl}_x$

- Rules specifying how the type is used: application, induction operators (when the induction operator is applied to a constant type family, we call it recursion operator).

- Associated definitional equalities
- Sometimes a uniqueness principle, like  $\lambda x.ax \equiv a$ . Such principles are often valid propositionally (See exercise p. 29)

or imposed only

CONSUMPTION

Usually coming with  
an orientation

Computation!

## Two kinds of equality

We have seen

- The definitional equality, for which the notation is  $\equiv$ . In these lectures, we also use the symbol  $: \equiv$ , which stresses more the definitional side, especially when defining macros.
- The propositional equality  $a =_A b$ .

Let us stress the difference:

- The definitional equality is set up at the level of judgments:

$$\Gamma \vdash a \equiv b : A$$

This is why it is also called judgmental.

- The propositional equality is set up at the level of types:

$$x : A, y : A \vdash x =_A y : U$$

Definitional equality is stronger, since if  $a \equiv b$ , then  $(a =_A b) \equiv (a =_A a)$ , and hence  $\text{refl}_A a : a =_A b$ .

# The $\Pi$ -type

This is the dependent version of the function type.

- If  $A : U$  and  $B : A \rightarrow U$ , then  $\Pi_{x:A} B x : U$ .
- If  $x : A \vdash b : B x$ , then  $\lambda x.b : \Pi_{x:A} B x$ .
- if  $a : A$  and  $b : \Pi_{x:A} B x$ , then  $b a : B a$
- We require the definitional equality  $(\lambda x.b)a \equiv b[x \leftarrow a]$  (and optionally  $\lambda x.b x \equiv b$ ). B\text{-rule}

$\eta$ -rule

uniqueness

commutation

+ naturality

If  $B$  does not depend on  $A$ , then  $\Pi_{x:A} B$  is  $A \rightarrow B$ , also written  $B^A$  (think of  $B^A$  as  $B \times B \times \dots \times B$  for cardinal of  $A$  copies of  $B$ ).

q. powers of lecture 1 p.5

$$\begin{array}{ccc} \exists! & & \\ (A+B) \times A & \curvearrowright & C \times A \\ \text{ev} \downarrow & & \downarrow \\ B & & \end{array}$$

An example from high school:

$$m : \mathbb{R} \vdash \lambda x.(x^2 + 3mx - (m-4)) : \mathbb{R} \rightarrow \mathbb{R}$$

parameter

variable

# The $\Sigma$ -type

This is the dependent version of the product type.

- If  $A : U$  and  $B : A \rightarrow U$ , then  $\sum_{x:A} B x : U$ .
- If  $a : A$  and  $b : B a$ , then  $(a, b) : \sum_{x:A} B x$ .

We bootstrap the induction operator:

$$\text{rec}_{A \times B} : \prod_{C:U}(A \rightarrow B \rightarrow C) \rightarrow ((A \times B) \rightarrow C)$$

$$\text{ind}_{A \times B} : \prod_{C:(A \times B) \rightarrow U}(\prod_{x:A,y:B} C(x, y)) \rightarrow \prod_{z:A \times B} C z$$

$$\text{ind}_{\sum_{x:A} B x} : \prod_{C:(\sum_{x:A} B x) \rightarrow U}(\prod_{x:A,y:B x} C(x, y)) \rightarrow \prod_{z:\sum_{x:A} B x} C z$$

(intuition: every inhabitant of  $\sum_{x:A} B x$  is a pair)

- We require the definitional equality  $\text{ind}_{\sum_{x:A} B} C f(a, b) \equiv f a b$ .

If  $B$  does not depend on  $A$ , then  $\sum_{x:A} B$  is  $A \times B$

(think of  $A \times B$  as  $B + B + \dots + B$  for cardinal of  $A$  copies of  $B$ )

cf. exercises of Lecture 1 p. 5

Observe that this goes in the opposite direction  
with respect to  $\Pi$ -introduction

## From induction operator to projections

Let  $\text{ind}_{\Sigma_{x:A}Bx} C : (\prod_{x:A} \prod_{y:Bx} C(x, y)) \rightarrow \prod_{z:\Sigma_{x:A}Bx} Cz$ . We define

$$\text{pr}_1 := \text{rec}_{\Sigma_{x:A}Bx} A(\lambda x \lambda y. x)$$

$$\text{pr}_2 := \text{ind}_{\Sigma_{x:A}Bx} (\lambda a. B(\text{pr}_1 a)) (\lambda x \lambda y. y)$$

eliminators

Slowly, setting  $C := \lambda a. B(\text{pr}_1 a)$ ,  $\text{ind}_{\Sigma_{x:A}Bx} (\lambda a. B(\text{pr}_1 a))$  expects an argument of type  $\prod_{x:A} \prod_{y:Bx} C(x, y) \equiv \prod_{x:A} \prod_{y:Bx} Bx$ , so that the definition of  $\text{pr}_2$  type-checks. The two definitional equations for  $\text{pr}_1$  and  $\text{pr}_2$  are easily derived.



non-dependent case

$$P^2_1 : A \times B \rightarrow A$$

$$P^2_2 : A \otimes B \rightarrow B$$

$$\text{pr}_1 : (\Sigma_{x:A} Bx) \rightarrow A$$

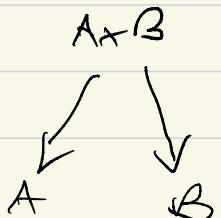
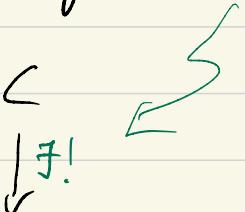
$$\text{pr}_2 : \prod_{a:\Sigma_{x:A} Bx} B(\text{pr}_1 a)$$



$$\text{pr}_1(x, y) \equiv x \quad \text{pr}_2(x, y) \equiv y$$

Exercise show that the type  $C := \lambda z. (\text{pr}_1 z, \text{pr}_2 z) =_{\Sigma_{x:A} Bx} z$

is inhabited (i.e. exhibit a term of this type) thus witnessing uniqueness propositionally



## The coproduct type

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- If  $A : U$  and  $B : U$ , then  $A + B : U$ .
- If  $a : A$  (resp.  $b : B$ ), then  $\text{inl } a : A + B$  (resp.  $\text{inr } b : A + B$ ).

Induction operator:

$$\text{ind}_{A+B} : \prod_{C:(A+B) \rightarrow U} (\prod_{a:A} C(\text{inl } a)) \rightarrow (\prod_{b:B} C(\text{inr } b)) \rightarrow \prod_{z:A+B} C z$$

(intuition: every inhabitant of  $A + B$  comes from  $A$  or  $B$ )

- We require the definitional equalities

$$\text{ind}_{A+B} C f g (\text{inl } a) \equiv f a \quad \text{ind}_{A+B} C f g (\text{inr } b) \equiv g b$$

## The types 1 and 0

They are the 0-ary versions of the product and coproduct constructors, respectively.

- $1 : u$ ,  $\star : 1$ , and the induction operator is

$$\text{ind}_1 : \equiv \prod_{C:1 \rightarrow U} (C \star) \rightarrow \prod_{z:1} (C z)$$

- $0 : u$ , there is no constructor, and the induction operator is

$$\text{ind}_0 : \equiv \prod_{D:0 \rightarrow U} \prod_{x:0} (D x)$$

# The type of booleans

It is the special case  $1 + 1$ . It can be introduced directly:

- $2 : U$
- The constructors are  $0_2 : 2$  and  $1_2 : 2$
- Induction operator:

$$\text{ind}_2 := \prod_{C:2 \rightarrow U} (C\ 0_1) \rightarrow (C\ 1_2) \rightarrow \prod_{z:2} C\ z$$

(intuition: every boolean is either  $0_2$  or  $1_2$ )

- We require the definitional equalities

$$\text{ind}_2\ C\ c_0\ c_1\ 0_2 \equiv c_0 \quad \text{ind}_2\ C\ c_0\ c_1\ 1_2 \equiv c_1$$

Exercise Show that  $A + B = \sum_{x:2} \text{rec}_2\ U\ A\ B\ x$  provides an encoding of sums from the type of booleans. Define  $\text{rec}_{A+B}$  in terms of  $\text{rec}_2$  and  $\text{rec}_{\sum_{x:2} \text{rec}_2}$ .

# The type of natural numbers

- $\mathbb{N} : U$
- The constructors are given by  $0 : \mathbb{N}$  and  $\text{succ} : \mathbb{N} \rightarrow \mathbb{N}$
- Induction operator:

$$\text{ind}_{\mathbb{N}} : \Pi_{C:\mathbb{N} \rightarrow U}(C 0) \rightarrow (\Pi_{n:\mathbb{N}}(\quad (C n) \rightarrow (C (\text{succ } n))) \rightarrow \Pi_{n:\mathbb{N}} C z$$

We require the definitional equalities

$$\text{ind}_{\mathbb{N}} C c_0 c_s 0 \equiv c_0 \quad \text{ind}_{\mathbb{N}} C c_0 c_s (\text{succ } n) \equiv c_s n (\text{ind}_{\mathbb{N}} C c_0 c_s n)$$

This is a prototypical example of inductive type

Some constructors take as argument an element of  
the type being defined.

## The dependent type of finite sets

We first define  $\text{Can} : \mathbb{N} \rightarrow U$  by induction (notice the typographical difference: on the right, 0 and 1 are types!) :

$$\text{Can } 0 := 0$$

$$\text{Can}(\text{succ } n) := (\text{Can } n) + 1$$

We then define (without induction)

$$\text{Fin } n := \sum_{A:U} (A =_U \text{Can } n)$$

$$\max 0 := (\text{inr } \star)$$

Propositional equality for  $U$ !

$$\text{Fin} : \mathbb{N} \rightarrow U_1$$

$$\max(\text{succ } n) := (\text{inl } (\max n))$$

where  $\star$  is the (unique) constructor of type 1.

We introduce the notation  $i_{(\text{succ } n)} = \text{pick } i \text{ } n \text{ } p$  where  $p$  is a proof of  $i \leq n$ , and where  $\text{pick} : \prod_{n,i:\mathbb{N}} (i \leq n) \rightarrow \text{Can}(\text{succ } n)$  is defined by

$$\text{pick } 0 \text{ } n \text{ } p = (\text{inr } \star)$$

$$\text{pick } (\text{succ } i)(\text{succ } n) \text{ } p = \text{inl}(\text{pick } i \text{ } n \text{ } p)$$

In particular, we have

$$(\text{Can } n) \text{ } \text{refl} : \text{Fin}(n)$$

We define  $\leq : \prod_{x,y:\mathbb{N}} U$  by induction on  $x$ , and then on  $y$ :

$$(0 \leq y) := 1$$

$$(\text{succ } x \leq 0) := 0$$

$$(\text{succ } x \leq \text{succ } y) := (x \leq y)$$

# The identity type

- If  $A : U$ , then  $x : A, y : A \vdash (x =_A y) : U$ .
- Constructor: if  $a : A$ , then  $(\text{refl } a) : (a =_A a)$ . *also written*  
Id<sub>A</sub>(a,a)
- Induction operator: (path induction)

$$\text{ind}_{=A} : \prod_{C:\prod_{x,y:A}(x=_Ay)\rightarrow U} \prod_{x:A} C x \times \text{refl}_x \rightarrow \prod_{x,y:A} \prod_{p:x=_Ay} C x y p$$

(intuition: the only *generic* element of the identity type is `refl`)

We require the definitional equality  $\text{ind}_{=A} C c x x (\text{refl}_x) \equiv c x$

Exercise Show the interdefinability of path induction above and based path induction typed as follows:

$$\text{ind}'_{=A} : \prod_{x:A} \prod_{D:\prod_{y:A}(x=_Ay)\rightarrow U} D x (\text{refl}_A x) \rightarrow \prod_{y:A} \prod_{p:x=_Ay} D y p$$

hint. To define  $\text{ind}'_{=A}$  from  $\text{ind}_{=A}$ , apply  $\text{ind}_{=A}$  to

$$C := \lambda x \lambda y \lambda p. \prod_{E:\prod_{z:A}(x=_Az)\rightarrow U} E x (\text{refl}_A x) \rightarrow E y p \quad (\text{idea of Christine Paulin})$$

## The category of contexts

- Objects are contexts  $\Gamma$  such that  $\Gamma \text{ ctx}$  is provable (cf. p. 9)  
The general form of a context is (cf. p. 11)

$$\Delta = x_0 : B_0, x_1 : B_1(x_0), x_2 : B_2(x_0, x_1), \dots, x_n : B_n(x_0, \dots, x_{n-1})$$

$\nwarrow$  stands for  $B_1$

CONTEXTS taken UP TO REARRANGING

- A morphism from  $\Gamma$  to  $\Delta$  is a sequence

$(b_0, \dots, b_n)$  of terms s.t.

$$\Gamma \vdash b_0 : B_0 \quad \Gamma \vdash b_1 : B_1(b_0) \quad \Gamma \vdash b_2 : B_2(b_0, b_1) \quad \dots \quad \Gamma \vdash b_n : B_n(b_0, \dots, b_{n-1})$$

$\stackrel{\text{S}}{\nwarrow}$  stands for  $B_1[x \leftarrow b_0]$  (cf. p. 4 for the notion of substitution)

The  $b_i$ 's are taken UP TO DEFINITIONAL EQUALITY

If  $\Gamma = \Gamma_0, \Gamma_1$ , where, say, we have cut  $\Delta$  above between  $i$  and  $i+1$ , and if  $b_0 = x_0, \dots, b_i = x_i$ , then we abbreviate

$$(x_0, \dots, x_i, b_{i+1}, \dots, b_n) \text{ as } (\text{id}_{\Gamma_0}, b_{i+1}, \dots, b_n)$$

$: \Gamma \rightarrow \Gamma, \Delta_1$

- If  $\Gamma_1 = \Delta_2 = \emptyset$  then we have  $(x_0, \dots, x_n) = \text{id}_\Gamma : \Gamma \rightarrow \Gamma$ , which is the identity morphism

note that this

abbreviation

allows to

give several

types to  $\text{id}$ !

- Composition of morphisms is by substitution, e.g.

$$\Gamma \vdash a : A \quad \Gamma \xrightarrow{(\text{id}, a)} \Gamma, x : A \xrightarrow{b} y : B$$

$b[x \leftarrow a]$

(more details  
next page)

- Important morphisms are the display maps  $\text{id}_\Delta : \Delta, x : A \rightarrow \Delta$  or more generally the projection maps  $\text{id}_\Delta : \Delta, \Gamma \rightarrow \Delta$ .

Exercise show that projections are composites of display maps.

## Composition in the category of contexts, slowly

- In reference to p.24, we can write

$$\Delta = (b_0, \dots, b_n) = [\vec{x} \vdash \vec{b}]$$

- Let  $\Gamma \xrightarrow{[\vec{x} \vdash \vec{c}]} \Delta \xrightarrow{[\vec{x}' \vdash \vec{c}']} \Delta'$ . Then we define

$$\begin{array}{ccc} [\vec{x} \vdash \vec{c}] & [\vec{x}' \vdash \vec{c}'] \\ \downarrow \rho & \downarrow \tau \end{array}$$

$$\text{to } \Delta = [\vec{x} \vdash \overline{c'[\vec{x} \vdash \vec{c}]}]$$

This type-checks : Let  $c' = c'_k$ ,  $\Delta' \equiv \Delta''$ ,  $x_k : A, \dots$   
Let  $\tau' : \Delta \rightarrow \Delta''$  be the restriction of  $\tau$  to  $\Delta''$

Then  $c' : A[\tau']$ , and thus  $c'[\rho] : A[\tau'[\rho]]$

On the other hand, for  $[\vec{x} \vdash \overline{c'[\rho]}]$  to be well-formed,  
we need  $c'[\rho] : A[\tau'[\rho]]$

It is fine, because in syntax we indeed have

$$A[\tau'[\rho]] = A[\tau'[\rho]]$$

This is called substitution lemma

(More on this in Lecture B)

# ind<sub>=A</sub> as a lifting

after Gammie - Garner

Let us unravel

<https://arxiv.org/abs/0803.4349>

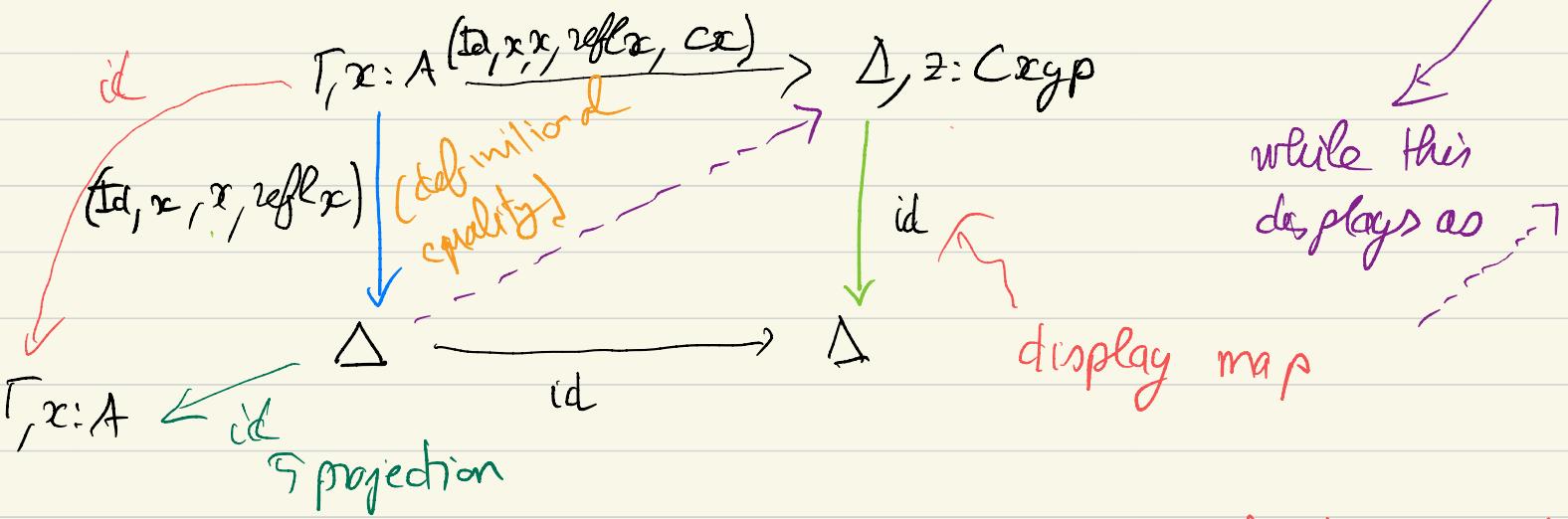
$$\text{ind}_{=A} := \prod_{C:\Pi_{x,y:A}(x=_A y) \rightarrow U} \prod_{x:A} C \times \text{refl}_x \rightarrow \prod_{x,y:A} \prod_{p:x=_A y} C x y p$$

We have  $\left\{ \begin{array}{l} \Gamma, x:A, y:A, p:x=_A y \vdash C x y p : U \\ \Gamma, x:A \vdash C x : C x x (\text{refl}_x) \end{array} \right.$

and

$$\Gamma, x:A, y:A, p:x=_A y \vdash \text{ind } C x y p : C x y p$$

We can display this information in the category of contexts



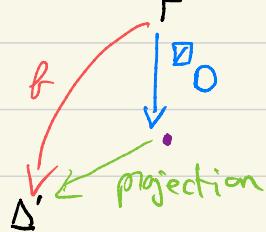
We set  $D = \{\text{display maps}\}$

in the category of contexts

$$\{\Gamma \vdash D'$$

It turns out that, replacing  $f$  by an arbitrary  $f$ , we can always

factorise  $f$  as



$$\boxed{\begin{array}{c} \stackrel{\rightarrow}{\Sigma} \Gamma' \\ \downarrow f \\ \stackrel{\rightarrow}{\Sigma} g = f(x) \Delta' \end{array}}$$

Exercise Prove this. Hint: take  $\text{Id}(f)$  as  $\bullet$ , where (with hopefully self-explanatory notations)  $\text{Id}(f) := \vec{x}: \vec{\Gamma}, \vec{y}: \vec{\Delta}, \vec{p}: \vec{f} \vec{x} = \vec{x} \vec{y}$ .

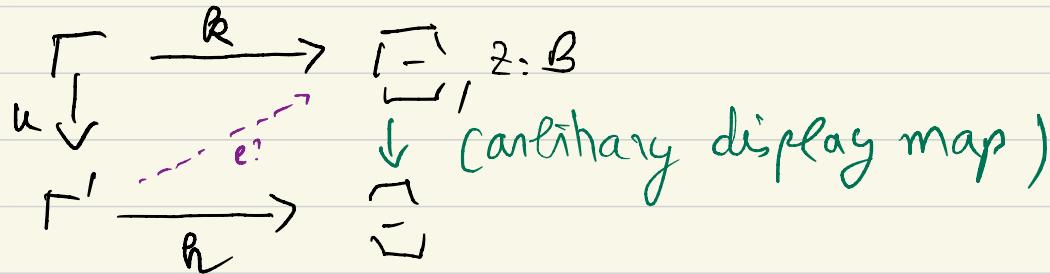
often hints in the exercises next page.

## Some more details

Exercise Suppose that we have  $\Gamma \vdash A : U$ ,  $\Gamma \vdash B : U$ ,  $\Gamma \vdash f : A \rightarrow B$ ,  
 $\Gamma, x:A, y:B, P : fx =_B y \vdash CxyP : U$  and  
 $\Gamma, x:A \vdash Cx : Cx(fx) (\text{refl } (fx))$ .  
 Show that one can construct  $\Gamma, x:A, y:B, P : fx =_B y \vdash CxyP$   
 (hint: use based path induction)

As further help towards showing that  $\Gamma' \vdash e \in \square^0$ ,  
 $\text{Id}(P)$

suppose that we have a lifting problem of the form



Then, writing  $B = B[b]$  and  $B' = B'[b']$ , the commutation of  $\downarrow$  and of  $\dashrightarrow$  says that  $b = b[a]$  and  $e' = h$ , and the commutation of  $\dashrightarrow$  says that  $b = b'[a]$ .

So all we need is to find  $b'$  p.t.  $b = b'[a]$ . Moreover (cf p. 8 on 24)

- we have  $b : B[b] = \underbrace{B[h]}_{B'}[\underbrace{u}_{B'}]$ , • we seek  $b' : B'[h]$ ,  $\Gamma \xrightarrow{(u, b)} \Gamma', z : B'$

- and our lifting problem is reformulated as  $u \downarrow \dashrightarrow \downarrow$

Indeed, this  $\dashrightarrow$  will be of the form  $(id, b')$  ( $\dashrightarrow \downarrow$ )  
 and we will have  $b = b'[u]$  ( $\downarrow \dashrightarrow$ ).

These remarks bring us to a problem "of the shape" treated p. 26, which we solve for  
 along the lines of Exercise above.

# The identity type weak factorisation system

Proposition The pair  $(\square D, (\square D)^\square)$  forms a weak factorisation system.

Proof By the exercise p.24 and the Lemma of Lecture 7 p.2, we deduce a posteriori the  $\square_0 \rightarrow \square_0^\square$  factorisation from exercise p.26. Setting  $I = \square D$  and  $P = (\square D)^\square$ , we have that  $L^\square = R$  is tautological, and that  $L = R^\square$  follows by exercise lecture 7 p.2.

Exercise<sup>1</sup> Let  $(L, R)$  be a weak factorisation system on a category  $C$ . Suppose that we have chosen  $f \in L$  and a factorisation  $f = \frac{f_1}{L} \circ \frac{f_2}{R}$ .

Then show that  $f \in L$  iff  $f \downarrow \frac{f_2}{R}$  admits a lifting. Characterise  $f \in R$  symmetrically.

Exercise<sup>2</sup> Show that (for  $D$  as above), we have that

- $\square D$  is the set of type-theoretic injective equivalences, i.e. the set of morphisms  $f: \Gamma \rightarrow \Delta$  for which
  - there exists  $P: \Delta \rightarrow \Gamma$  p.t.  $P \circ f = \text{id}$  (in the category of contexts)
  - there exists  $\vec{E}$  such that  $(\overline{f(\alpha(y))}, \vec{y}, \vec{E})$  is a morphism from  $\Delta$  to  $\widetilde{\Delta}$ , where  $\widetilde{\Delta}$  is obtained by duplicating each  $x:A$  in  $\Delta$  into  $x_1:A, x_2:A, x_3: x_1 =_A x_2$ . = unraveling of  $\Gamma \xrightarrow{\vec{z}, \vec{E}, \text{refl}} \widetilde{\text{id}}(f)$

This expresses a homotopy from  $f \circ P$  to  $\text{id}$ .

$$\text{and p.t. } \vec{E}[\vec{y} \leftarrow \vec{f(x)}] = \underset{f \circ P}{\text{refl}}$$

$$(P, \text{id}, \vec{E}: \vec{f(\alpha(y))} \rightarrow \vec{y}) \rightsquigarrow \begin{array}{c} \overset{\vec{z}, \vec{E}, \text{refl}}{\Gamma \xrightarrow{f} \Delta} \\ \overset{P, \text{id}, \vec{E}: \vec{f(\alpha(y))} \rightarrow \vec{y}}{\Delta \xrightarrow{\widetilde{\text{id}}(f)} \widetilde{\Delta}} \end{array}$$

- $(\square D)^\square$  is the set of type-theoretic normal isofibrations, i.e., the set of morphisms  $f: \Gamma \rightarrow \Delta$  for which (taking the notation of exercise p.26 and exercise 1 above)

there exists  $j: \text{Id}(f) \rightarrow \Gamma$  such that

$$\begin{aligned} j \circ f_2 &= \text{id} & \Gamma &= \Gamma \\ f \circ j &= f_2 & \text{Id}(f) &\xrightarrow{f_2} \Delta \end{aligned}$$

$$\begin{array}{ccc} j(\vec{x}, \vec{y}, P) & \xrightarrow{\vec{z}} & \Gamma \\ \vec{P}: \vec{y} & = & \vec{f(\vec{x})} \\ & & \Delta \end{array}$$

normal isofibration

$\bullet^1 j(\vec{x}), f(\vec{x}), \text{refl} = \vec{x}$   
 $\bullet^2 f(j(\vec{x}), \vec{y}, P) = \vec{y}$

## Summary of the steps taken

- We have defined  $\mathbb{D} = \{\Gamma, x : A \xrightarrow{id} \Gamma\}$  (the set of all display maps).

- (p.26) • We have recognized that  $(id, \rho, \kappa, refl_x)$  is orthogonal to some display map.

- (p.27) • We have suggested why, similarly, for all  $f : T \rightarrow A'$ ,  $(\bar{x}, f(\bar{x}), refl_f) : T \rightarrow Id(f)$  is orthogonal to all display maps, i.e.  $Re \in \mathbb{D} = I$

For this, fixed path induction was needed.

- while  $f_2 : Id(f) \rightarrow \Delta$  is a composition of display maps, and hence  $f_2 \in (\mathbb{D})^\square = P$
- Then it follows obviously that  $(I, P)$  is a weak factorisation system
  - then we used exercise<sup>1</sup> p.28 to characterise  $I$  and  $P$ .

Sanity check: We check that  $(Id, \rho, \kappa, refl_x)$  is a type-theoretic injection equivalence. The "inverse" is the projection  $\Delta \rightarrow \Gamma, x : A$  (in the notation of p.26). We have to find (omitting  $id_\Gamma$ )

$$\varepsilon : (x, y, p : x = y) = (x, \kappa, refl_x)$$

Here we use transport (cf. characterisation of  $=_{\Sigma : A, B}$  p.4) Caus TTC

We have  $p^{-1} : y = x$  and transport  $\stackrel{y=x \rightarrow 1}{p} p = refl_x$   
 (more generally transport  $\stackrel{y=x \rightarrow q:y=y}{(p:x=y)} (p:x=y) = p \cdot q$ )

## On the magic of path induction

The picture  $\vdash \vec{x}, \vec{y}, \vec{p} \rightarrow \Sigma \Gamma \downarrow f \quad \vec{p} : \vec{y} = \vec{f}(\vec{x}) \Delta$  looks incomplete.

We would rather expect (anticipating the notion of Beaufort-Grothendieck fibration, see [Lecture B](#))

$\vdash ? : \vec{x}, \vec{y}, \vec{p} \rightarrow \Sigma \Gamma \downarrow f$  such that " $f(?) = \vec{p}$ "  
 $\vec{p} : \vec{y} = \vec{f}(\vec{x}) \Delta$

Indeed,  $?$  can be derived by path induction!

Exercise Prove this! Hint: consider  $C$  defined

$$\text{as } C \vec{x} \vec{y} \vec{p} = \sum_{\vec{q}} : \vec{f}(\vec{x}, \vec{y}, \vec{p}) = \vec{x} \text{ ap } f \vec{q} = \vec{p}$$

and use  $\bullet^1$  and  $\bullet^2$  to make sure that the "obvious" candidate,  $C$ , and defined in lecture C!, correctly type-checks.

A bonus property of the  $(\mathbb{I}, \mathsf{P})$  weak factorisation system

- We have that  $\mathbb{I}$  is stable by pullbacks along maps of  $\mathsf{P}$  (a property we'll need in Cours TT B)

Proof (beginning) Suppose that  $f$  is a type-theoretic weak equivalence.

$$\begin{array}{ccc}
 \Gamma, y : B[\vec{x}] & \xrightarrow{\quad} & \Gamma \\
 \downarrow (f, g) \quad \downarrow \vdash f & & \downarrow f^* \\
 \Delta, y : B & \xrightarrow{\quad} & \Delta
 \end{array}$$

Our goal is to build  $g$   
 from  $\Delta \rightarrow \Gamma$   
 We define  $\vdash = (\_, ?)$ , where  
 $? \text{ must have as type}$

$$B[f^*(\_) = B[f \circ \_] = B[\overline{f(\lambda \vec{x})}]]$$

But we have  $y : B$  and  
 $\varepsilon : \overline{f(\lambda \vec{x})} = \vec{x} \quad \Delta$

We thus take  $? = \text{transport}^B \varepsilon^{-1} y$